

```
1: //
2: // PsychologistViewController.h
3: // Psychologist
4: //
5: // Created by Gabriel Parriaux on 20.11.12.
6: // Copyright (c) 2012 gymo. All rights reserved.
7: //
8:
9: #import <UIKit/UIKit.h>
10:
11: @interface PsychologistViewController : UIViewController
12:
13: @end
```

```
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2: // PsychologistViewController.m
3: // Psychologist
4: //
5: // Created by Gabriel Parriaux on 20.11.12.
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7: //
8:
9: #import "PsychologistViewController.h"
10: #import "HappinessViewController.h"
11:
12: @interface PsychologistViewController ()
13:
14: @property (nonatomic) int diagnostic;
15:
16: @end
17:
18: @implementation PsychologistViewController
19:
20: @synthesize diagnostic = _diagnostic;
21:
22: - (void)fixerEtMontrerDiagnostic:(int)diagnostic
23: {
24:     self.diagnostic = diagnostic;
25:     [self performSegueWithIdentifier:@"MontreDiagnostic" sender:self];
26: }
27:
28:
29: - (void)prepareForSegue:(UIStoryboardSegue *)segue sender:(id)sender
30: {
31:     if ([segue.identifier isEqualToString:@"MontreDiagnostic"]) {
32:         [segue.destinationViewController setHappiness:self.diagnostic];
33:     } else if ([segue.identifier isEqualToString:@"Yogi"]) {
34:         [segue.destinationViewController setHappiness:85];
35:     } else if ([segue.identifier isEqualToString:@"Ombre"]) {
36:         [segue.destinationViewController setHappiness:10];
37:     } else if ([segue.identifier isEqualToString:@"Cosmos"]) {
38:         [segue.destinationViewController setHappiness:100];
39:     }
40:
41:
42: }
43:
44: - (IBAction)dragons
45: {
46:     [self fixerEtMontrerDiagnostic:21];
47: }
48:
49: - (IBAction)voler
50: {
51:     [self fixerEtMontrerDiagnostic: 85];
52: }
53:
54: - (IBAction)pommes
55: {
56:     [self fixerEtMontrerDiagnostic:100];
57: }
58:
59: - (BOOL)shouldAutorotateToInterfaceOrientation:(UIInterfaceOrientation)interfaceOrientation
60: {
61:     return YES;
62: }
63:
64: @end
```